MEET OUR TEAM AND

Our top talent astronaut trainers

Led by Joshua Todd, U.S. Army disabled veteran & aerospace expert (NASA & Blue Origin).

Our astronaut trainers:

- Trained in STEAM & early childhood education
- Dressed in AIT polos & ID badges
- Integrated with school leadership staff



BRING AIT TO YOUR SCHOOL!

Let your students blast off into a fun, educational STEAM experience.

Serving Middle Tennessee Schools



Enroll Today

Current Locations:

- Kiddie Academy Hendersonville, TN
- Kiddie Academy Goodlettsville, TN

ASTRONAUTS IN TRAINING (AIT)

STEAM Adventure for Future Space Explorers

*W*O*R*D* ASTRONAUT ASTRONAUT IN TRAINING



The First and Only Space-Themed STEAM
Program in Our Community

STEAM ADVENTURE

Ages 2½ and Up | School-Based Program Multiple Sessions Year-Round

Launch your students into the world of STEAM through space exploration!

WHAT'S INCLUDED:

Each young astronaut gets:

- ✓ Custom NASA Flight Suit
- ✓ Space Vest
- ✓ Personalized Mission Letter
- ✓ STEAM Swag Bag and Resources
- ✓ Blue Origin "Postcard to Space"
- ✓ NASA Mission Ticket (with QR code)

WHY CHOOSE AIT?

- First and only space-themed STEAM program in our area
- Fresh curriculum every session
- Collaboration with top organizations
 - o NASA Education Initiatives
 - o The Planetary Society

8-WEEK

ADVENTURE – A NEW CURRICULUM EVERY SESSION.

- 1. Gearing Up for Space
- 2. Rocket Flight and Launch
- 3. Teamwork in Space
- 4. Creative Astronauts
- 5. Exploring Space and Beyond
- 6. Anyone Can Work in Space
- 7. Chasing the Alien
- 8. Creating Rocket Fuel and Graduation

Every Graduate Receives:

- ✓ Completion Medal
- ✓ Personalized NASA Space Ticket
- √ 15% Returner Discount (w/ suit reuse)

WHO WE ARE

Astronauts in Training (AIT) is a unique program combining space exploration and early STEAM learning. Designed for children ages 2½ and up, we use the excitement of outer space to spark curiosity in:

Science

- Arts
- Technology

Engineering

Mathematics









OUR MISSION:

To ignite curiosity, foster creativity, and build a STEAM foundation in early learners.